

# **GRBA/515 HOOPS SNOWBALL SHOOTOUT – EVENT RULES**

**ALL Iowa High School Rules Apply except for the following**

## **Coach Check In:**

- EACH facility will open 30 minutes prior to 1<sup>st</sup> game.
- Coach must check in team at admissions gate prior to 1<sup>st</sup> game, you will receive any necessary information there.

## **Length of Game:**

- 3<sup>rd</sup>-8<sup>th</sup> grade Boys and Girls will play Two 20 minute running clock halves w/ clock stopping last 2 minutes of 2<sup>nd</sup> half. Clock will run if there is a 15 pt. lead.
- Halftime will last 2 minutes and warm up will last 3-5 minutes.
- Game will be called at the 2 minute mark if a team is up by 20 or more points.

## **Pressing, Zone, and Hoop Height:**

- Teams in the 3<sup>rd</sup> grade boys and girls division must play Man to Man defense.
- Zone defense IS allowed in 4<sup>th</sup>-8<sup>th</sup> Boys and Girls Divisions.
- 3<sup>rd</sup> grade teams may ONLY press during the last 2 minutes of the 2<sup>nd</sup> half or OT.
- Stealing is allowed in 3<sup>rd</sup> grade anywhere on the floor in the half court, off the dribble or pass.
- 4<sup>th</sup>-8<sup>th</sup> grade teams may press at any time unless there is a 20 point lead.
- If a team is up 20 or more they are NOT allowed to press until the lead falls under 20.
- 3<sup>rd</sup> grade GIRLS will play on 9 foot hoops.
- 3<sup>rd</sup> Boys and 4<sup>th</sup>-8<sup>th</sup> boys and girls will play on 10 foot hoops

## **Miscellaneous:**

- One Coach may stand unless they receive a technical foul.
- If ejected, that coach will NOT be allowed to coach in next game.
- No warm-up basketballs provided and Home team provides game ball.
- 8<sup>th</sup> Boys will use 29.5 ball, all other divisions will use 28.5.
- Free throws are played on the release and 3 point goals are counted.
- 3<sup>rd</sup> Graders are allowed to cross the line on free throws.
- 1<sup>st</sup> team listed in pool play or on top of bracket is Home team wearing light jersey.
- **EACH TEAM must provide volunteer to do the official scorebook.**

## **Overtime:**

- 1<sup>st</sup> and 2<sup>nd</sup> Overtime will be 1 minute stop clock. 3<sup>rd</sup> overtime will be sudden death.

## **Timeouts:**

- (3) 45 second timeouts per game.
- One full timeout per overtime period, NO carry over from previous halves.

## **Tiebreaker:**

1. Head to Head (two teams only)
2. Point Differential (+,-20 max)
3. Points Scored
4. Points Allowed

## **Sportsmanship:**

We should all take pride in teaching the youth about proper sportsmanship. I have no problem removing fans, coach's, and players if necessary. Have fun and remember that it is all about the kids!